

Character Name: _____
Mundane Name: _____
Race: _____
Class: Ranger
Max. Health Points: Body _____ Limbs _____

Experience: _____
Character Level: 1
Life Credits: 4
Total Skill Points: 190
Available Skill Points: 190

An asterisk (*) denotes a level-based restriction.

| Purchased | Skill | Free | Cost | Purchased | Skill | Free | Cost |
|-----------|---------------------------------------|------|------|-----------|--------------------------|------|------|
| | Assassinate* (5th) | | 175 | | Appraisal | | 25 |
| | 2nd Assassinate* (8th) | | 225 | | Armorsmithing 1 2 3 4 5 | | 50 |
| | Backstab* (2nd) | | 50 | | Artistic Ability | | 20 |
| | Blind Fighting | | 75 | | Astrology | | 10 |
| | Damage +1 | | 100 | | Blacksmithing 1 2 | | 30 |
| | Damage +2* (4th) | | 150 | | Bowyer/Fletcher 1 2 3 | | 15 |
| | Damage +3* (8th) | | 200 | | Diplomacy | | 15 |
| | Damage +4* (10th) | | 250 | | Etiquette | | 15 |
| | Damage +5* (12th) | | 300 | | First Aid | | 10 |
| | Damage Control | | 100 | | Forensics 1 2 3 | | 20 |
| | Death Parry* (1 per 5 levels) | | 150 | | Heraldry | | 30 |
| | Disarm | | 50 | | Language | | 20 |
| | Knockout | | 75 | | Leatherworking 1 2 3 | | 20 |
| | Physical Development(s) | | +30 | | Lore - Fairy | | 15 |
| | Stun Maneuver | | 30 | | Lore - Fauna | | 10 |
| | Knockdown | | 40 | | Lore - Flora | | 10 |
| | Move Silently | | 175 | | Lore - 1st Monster: 1 2 | | 20 |
| | Blend with Nature | | 150 | | Lore - 2st Monster: 1 2 | | 20 |
| | Know Direction | | 30 | | Lore - 3st Monster: 1 2 | | 20 |
| | Summon Heartwood | | 300 | | Lore - 4th Monster: 1 2 | | 20 |
| | Create Wonderous Item | | 150 | | Lore - 5th Monster: 1 2 | | 20 |
| | Handle Toxin | | 200 | | Lore - Planar | | 50 |
| | Create Toxin 1 | | 15 | | Lore - Racial | | 20 |
| | Create Toxin 2 | | 25 | | Lore - Stone | | 30 |
| | Create Toxin 3 | | 35 | | Lore - Subterranean | | 35 |
| | Create Toxin 4* | | 40 | | Lore - Symbol | | 20 |
| | Create Toxin 5* | | 45 | | Lore - Terrain | | 15 |
| | Create Toxin 6* | | 50 | | Lore - Toxin | | 20 |
| | Locate/Remove Traps 1 2 3 4 5 6 7 8 9 | | 25 | | Lore - Undead | | 30 |
| | Trap Building 1 | | 35 | | Lore - Urban | | 25 |
| | Trap Building 2 | | 10 | | Mapping | | 10 |
| | Trap Building 3 | | 10 | | Math | | 15 |
| | Trap Building 4* | | 20 | | Performance Ability | | 20 |
| | Trap Building 5* | | 20 | | Read/Write | | 15 |
| | Trap Building 6* | | 30 | | Religion | | 25 |
| | Spellcraft 1 2 3 4 5 6 7 8 9 | | 20 | | Research Master | | 200 |
| | Knowledge Nature 1 2 3 4 5 6 | | 10 | | Resist Charm | | 30 |
| | Druid 1 Natural: 0 spent | | 20 | | Resist Charisma | | 150 |
| | Druid 2 Natural: 0 spent | | 20 | | Resist Disease | | 35 |
| | Druid 3 Natural: 0 spent | | 30 | | Resist Sleep | | 30 |
| | Druid 4 Natural: 0 spent | | 60 | | Resist Toxin 1 | | 15 |
| | Druid 5 Natural: 0 spent | | 100 | | Resist Toxin 2 | | 25 |
| | Druid 6 Natural: 0 spent | | 140 | | Resist Toxin 3 | | 35 |
| | | | | | Resist Toxin 4* | | 40 |
| | total druid 1 | 0 | | | Resist Toxin 5* | | 45 |
| | total druid 2 | 0 | | | Resist Toxin 6* | | 50 |
| | total druid 3 | 0 | | | Resist Toxin 7* | | 60 |
| | total druid 4 | 0 | | | Resist Toxin 8* | | 65 |
| | total druid 5 | 0 | | | Resist Toxin 9* | | 75 |
| | total druid 6 | 0 | | | Scribe | | 20 |
| | | | | | Technical Skill: | | 15 |
| | | | | | Technical Skill: | | 15 |
| | | | | | Technical Skill: | | 15 |
| | | | | | Technical Skill: | | 15 |
| | | | | | Technical Skill: | | 15 |
| | | | | | Tracking 1 2 3 4 | | 15 |
| | | | | | Weaponsmithing 1 2 3 4 5 | | 40 |
| | | | | | Wilderness Survival | | 0 |

